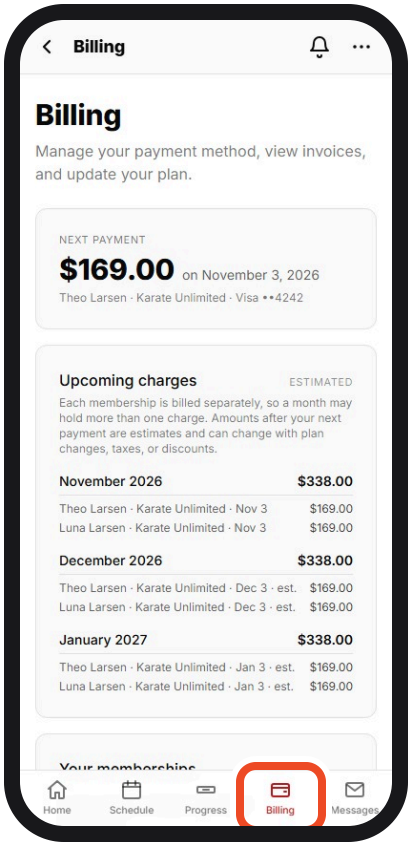
Adding a card

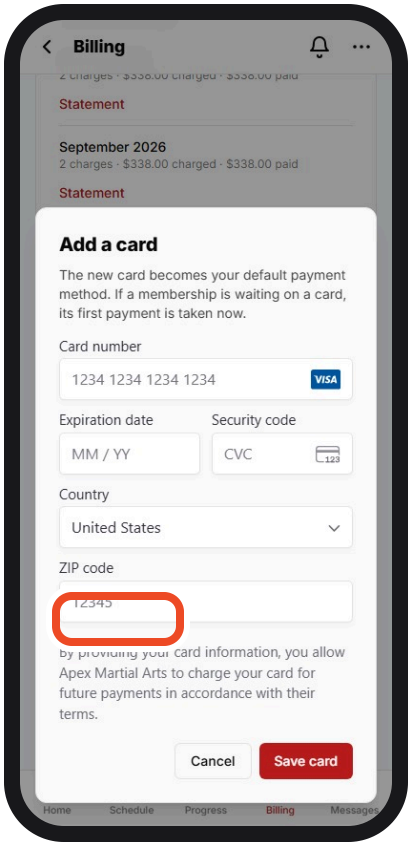
Save a card for your memberships and bills, on your phone.

About 2 minutes | 7 steps



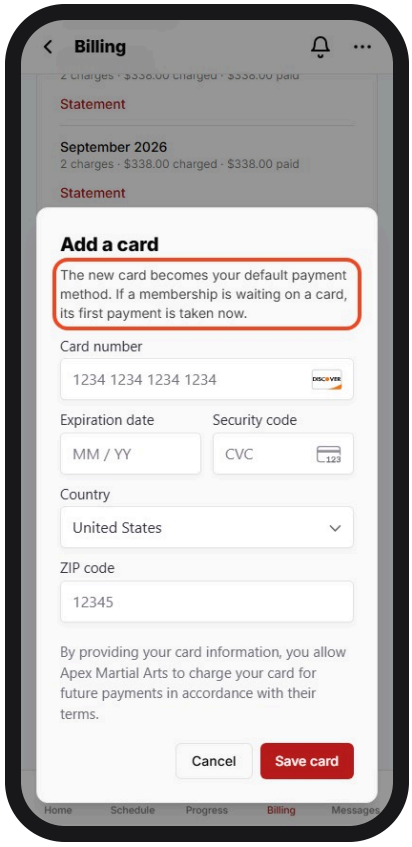
1 Tap Billing

Sign in to your family portal or the app, and tap **Billing**.



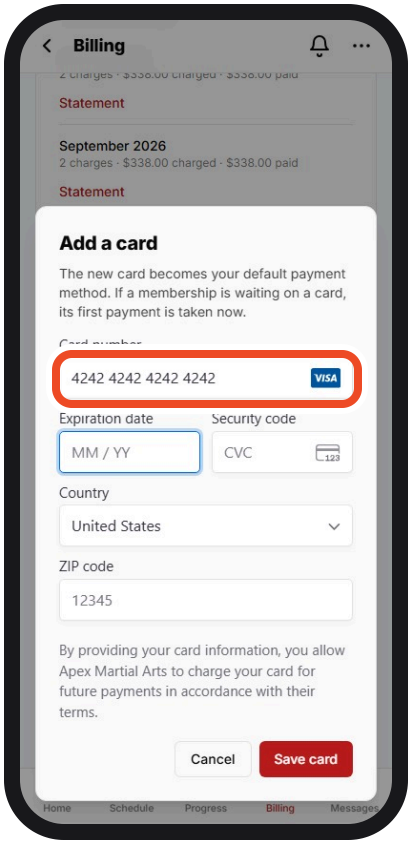
2 Tap Add a card

Scroll down to **Payment methods** and tap **Add a card**.



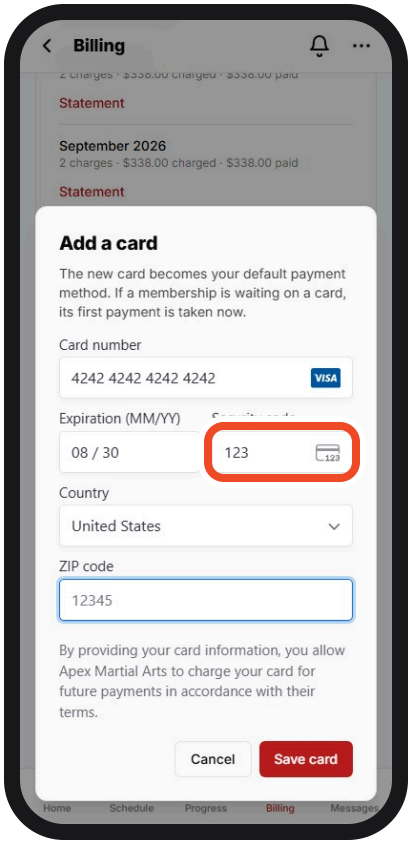
3 Read this first

The new card becomes the one that pays. **If a membership is waiting for a card, its first payment is taken when you save.**



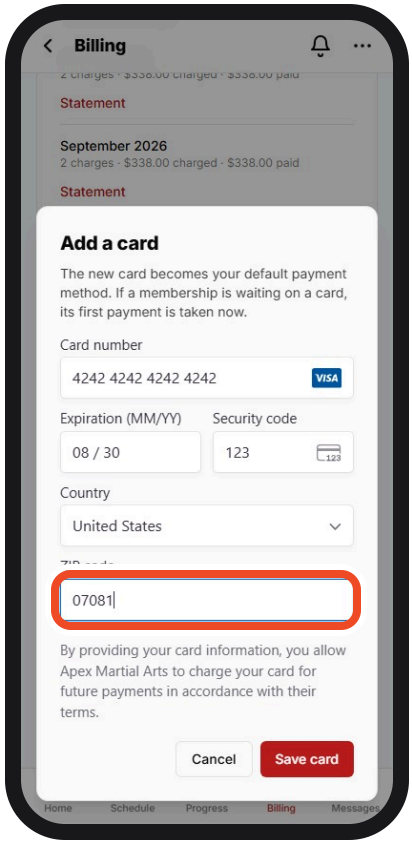
4 Type your card number

Type the long number on the front of your card.



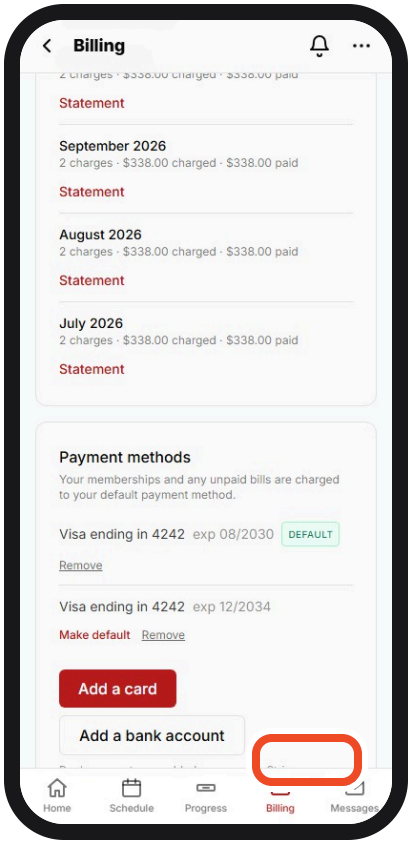
5 Expiry date and security code

The expiry date, then the 3-digit **security code** from the back.



6 Your ZIP code

The ZIP code your card statements go to.



7 Tap Save card

Tap **Save card**.

What happens next

1. **It's your default now**
   The new card pays your memberships and any unpaid bills from now on.

2. **Change your mind?**
   Tap **Make default** on another card, or **Remove** on one you don't want. Removing a card does not cancel a membership.

Good to know

Will I be charged right away?
Only if a membership is waiting for a card: its first payment is taken when you save. Otherwise nothing is charged until the next bill.

Is it safe?
Your card is kept by Stripe, the payment company your school uses. The school never sees the full number.

Paying by bank instead?
Tap **Add a bank account**. It opens a secure Stripe page to connect your bank.

Watch the video

Point your phone's camera at the code, or go to quickkicks.app/learn/adding-a-card

Stuck?

Ask the front desk at your school. They can send you a link to add your card, or take it at the desk.